



BATTOSAI

BATTOSAI

# TEAM

MIKE

SCRIPTING + BOSS AI

SIMON

SCRIPTING + CONTROLLER INPUT

NAM

3D MODELS/ANIMATION

MICHAEL

LEVELDESIGN

BATTOSAI

# BOSS MODE VR

AIMING

AGILITY

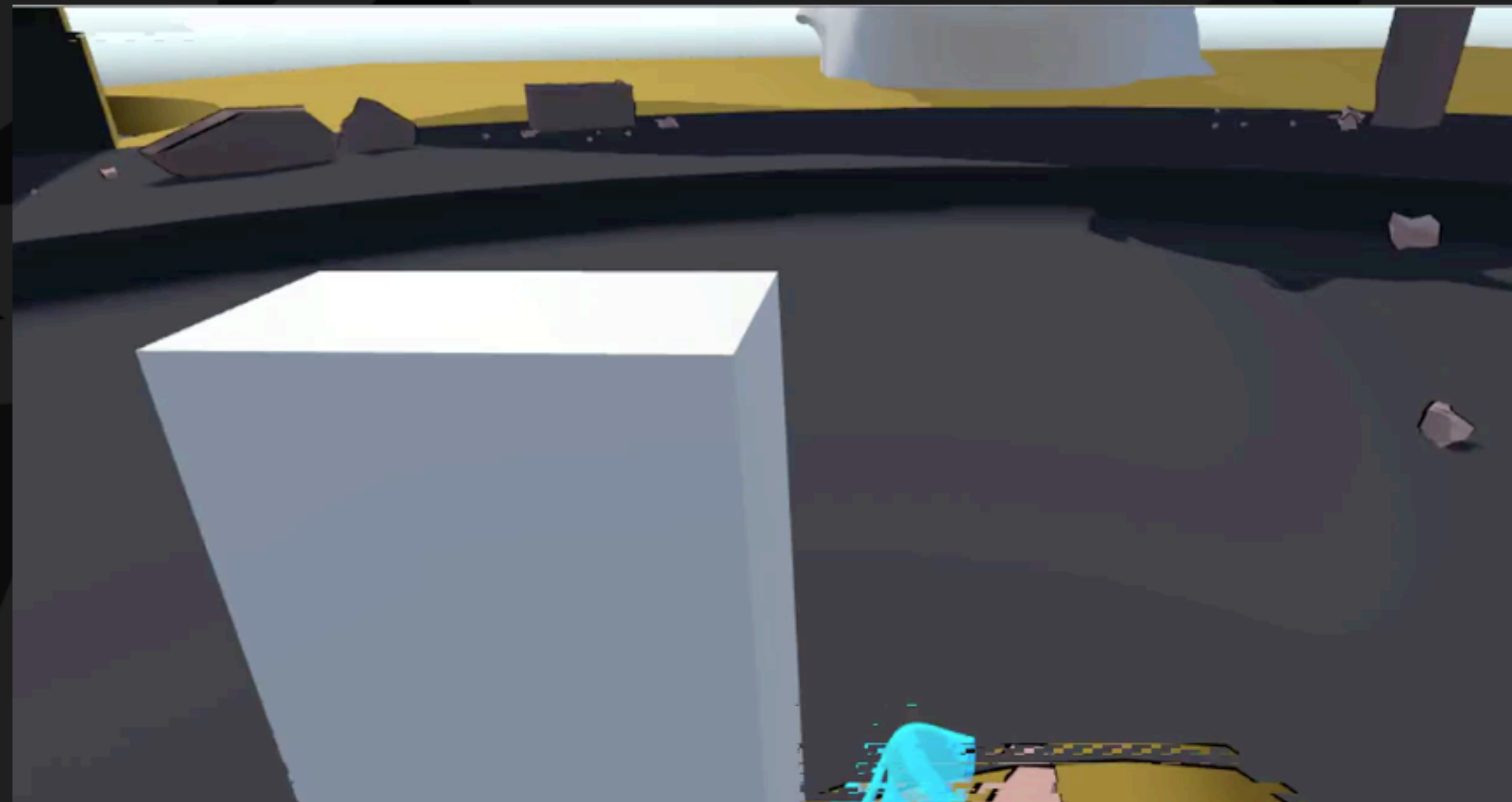
TACTICS

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# STORY

HOLOGRAM

FIGHT THE BEAST

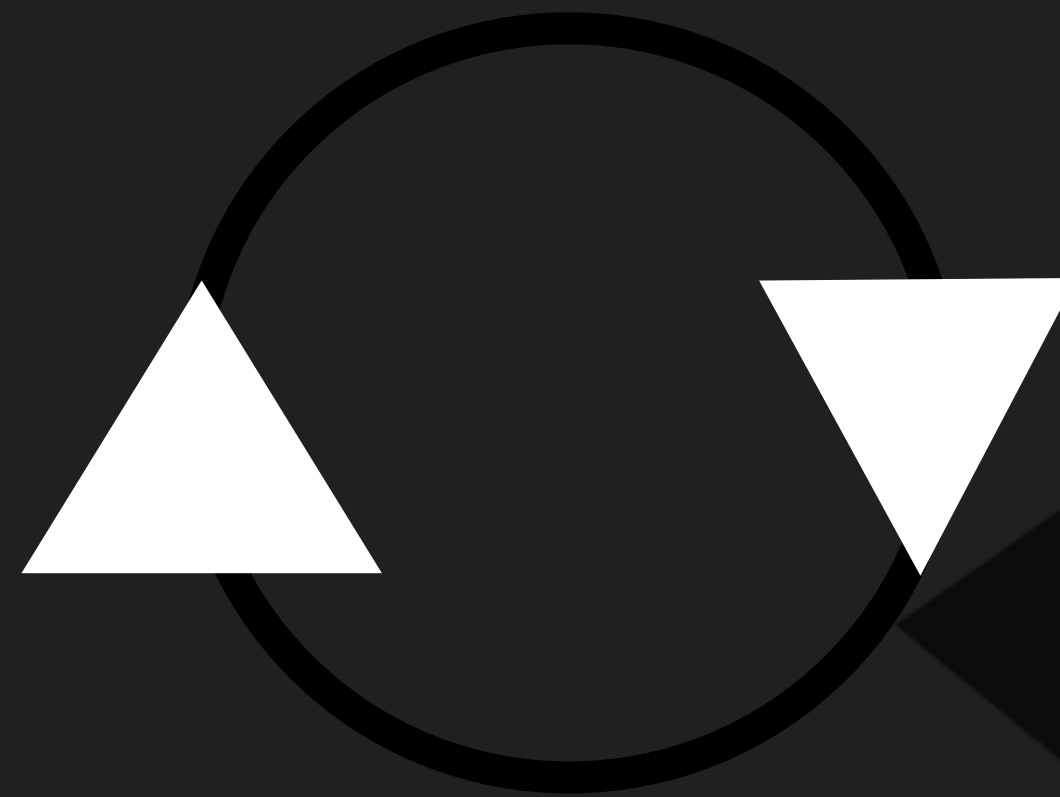


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# CORE GAMEPLAY

SHOOT

DODGE



DODGE

BLOCK

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# SOFTWARE

UNITY

CINEMA 4D

GIT

FL STUDIO 10

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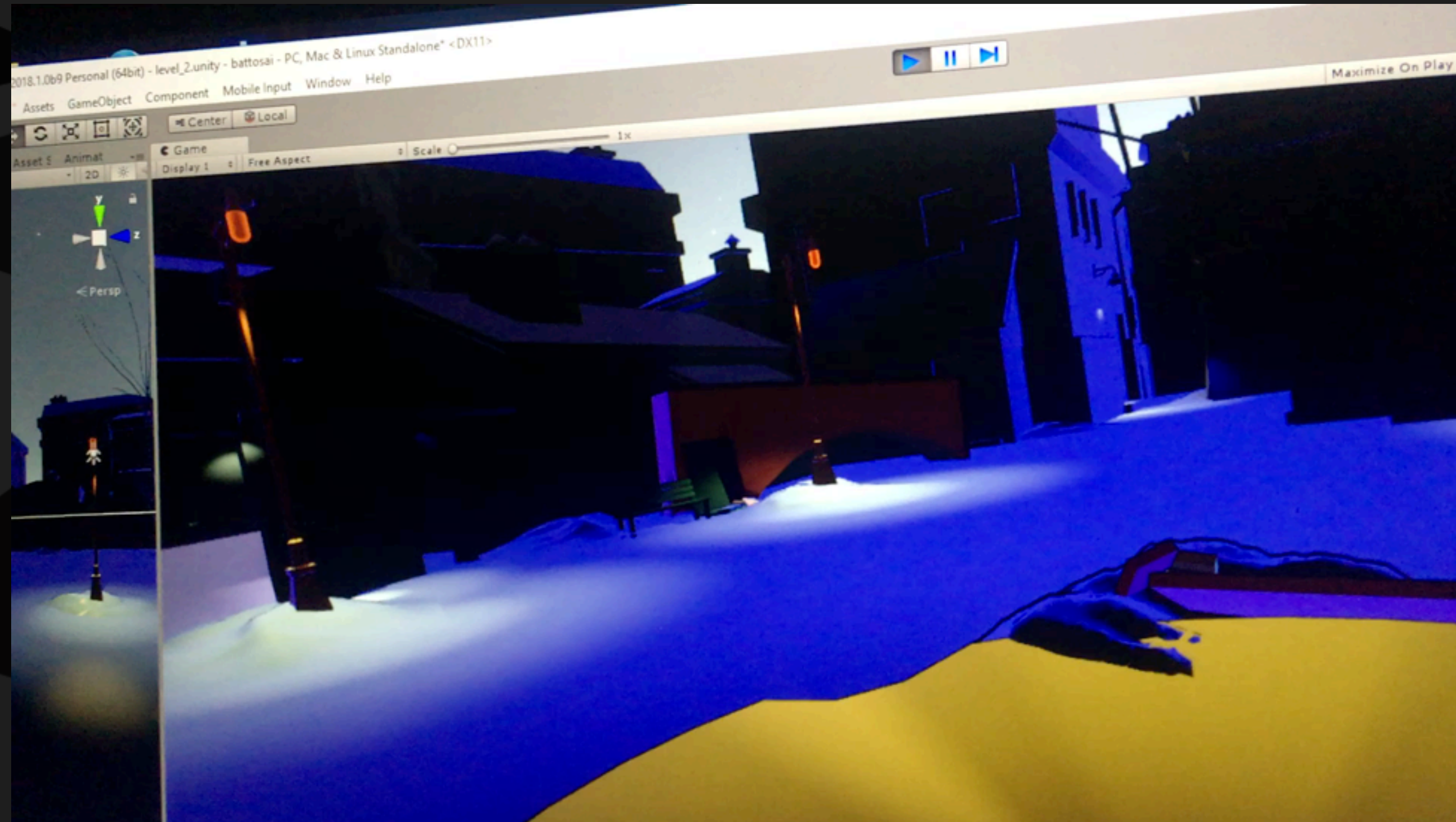
# OUTLOOK

UI

SOUND

MORE LEVEL'S

POLISHING

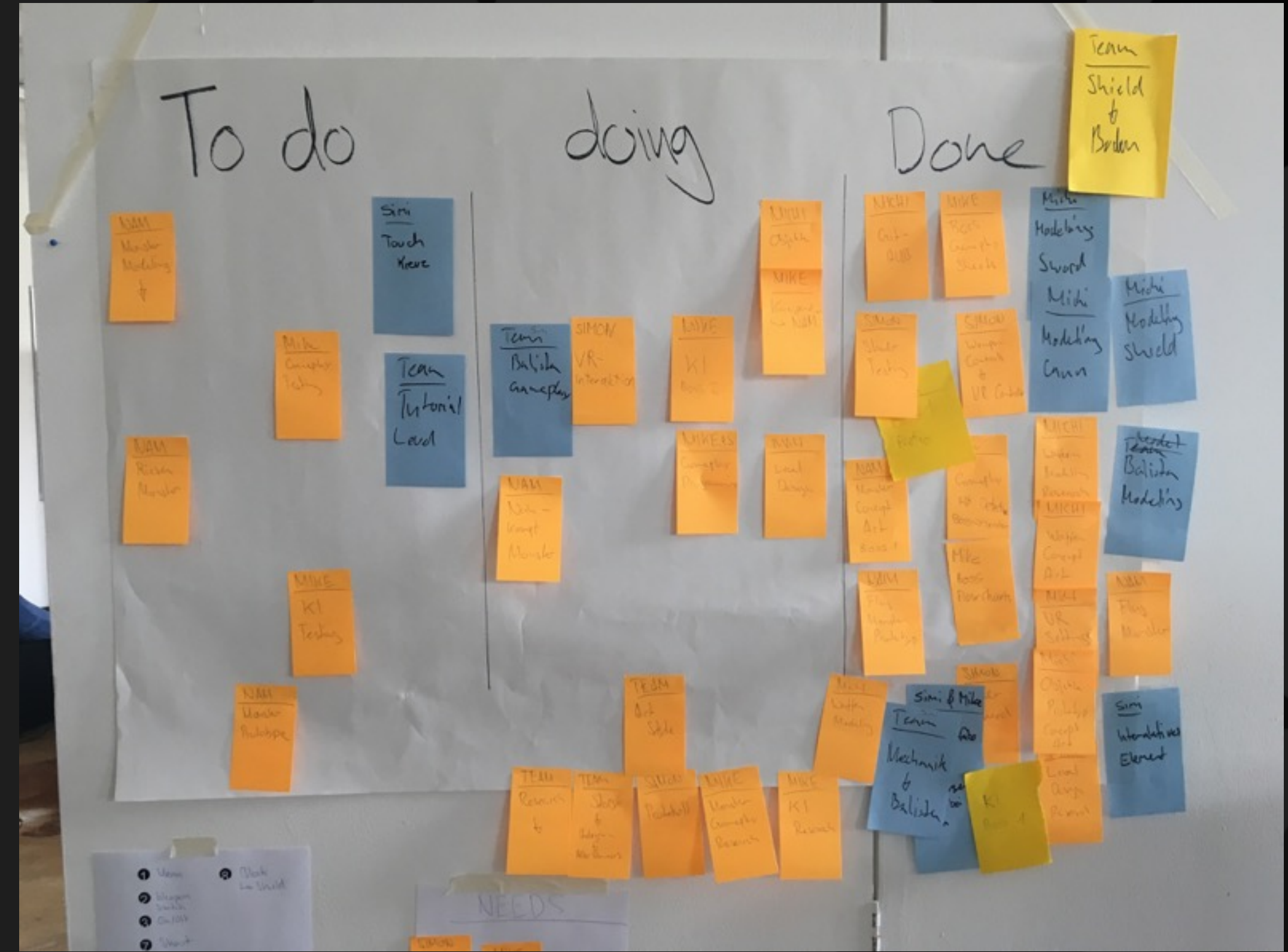


# BATTOSAI

# ORGANISATION

## MEETINGS

## KANBAN





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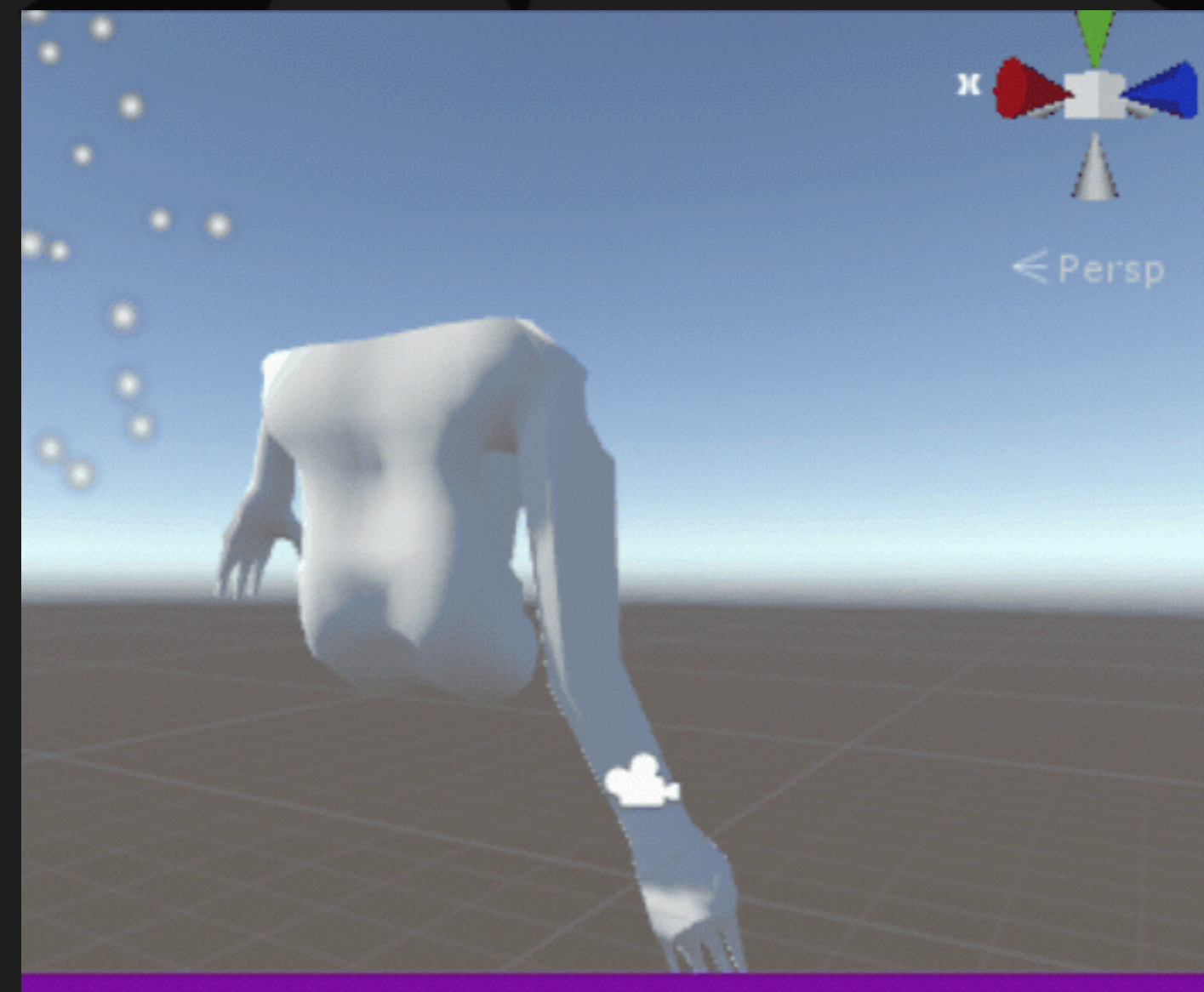
# PROBLEMS

VIEWPOINT

3D MODELS

VR CONTROLLER INPUT

HEAD TILTING



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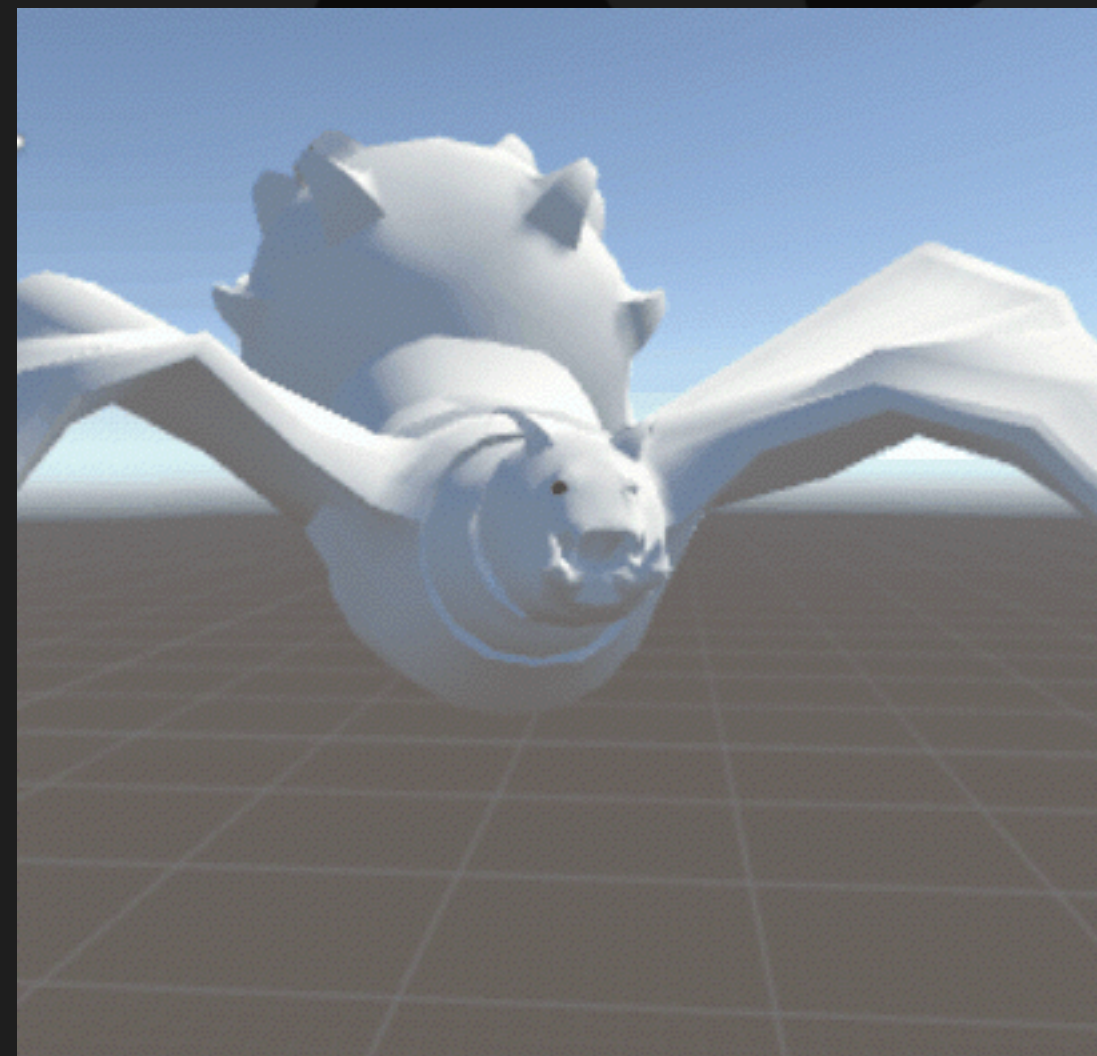
# TROPHIES/ACHIEVEMENT

3D MODELS

BOSS AI

VR

BALISTA



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**LIVE DEMO**